The ability to ___ injuries quickly is a handy power to have
___ control allows a superhero to control another person's actions
Green Lantern and Sauron got their powers from special ___
A ___-shifter can change into a person, animal or sometimes an object
Echolocation uses ___ waves to locate objects in a room
Petrification turns someone to ___ or freezes them in place
One or more of all five ___ can be enhanced in superheroes
Some heroes derive their powers from magic ___
Teleportation is the ability to ___ between two points instantly
Night or x-ray ___ are possible superpowers
___ is the ability to move, jump or duck quickly
Having ___ body parts allows you to reach much further
Some superheroes can control ___ like water, wind or fire
Someone who cannot die is considered ___
Super ___ can be used to lift heavy objects like cars and buses
He is the probably the most well known superhero who flies
Being able to run for long periods time, means you have good ___
The ability to hide or become ___ is useful
Many superheroes can control or absorb electricity or ___
X-Men get their powers from ___ in their genetic make-up
___ is the ability to read someone's mind or share thoughts
Generating a ___ can provide protection from flying objects
ESP stands for Extra-Sensory ___
Many superheroes use advanced ___ to supplement their skills
A superhero who comes back to life has been ___
___ is the ability to control objects with your mind
A lot of superheroes seem to be ___ to bullets
___ is the ability to sense the future - in dreams or as a 'danger sense'